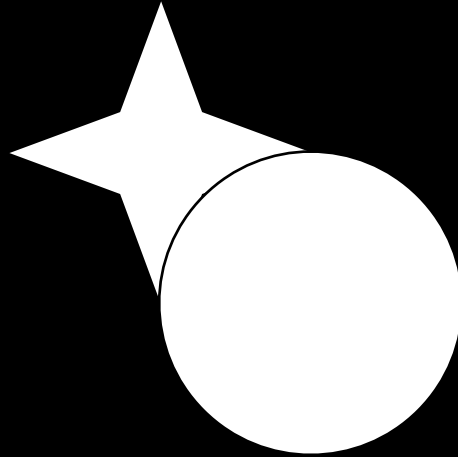


FOUNDATION

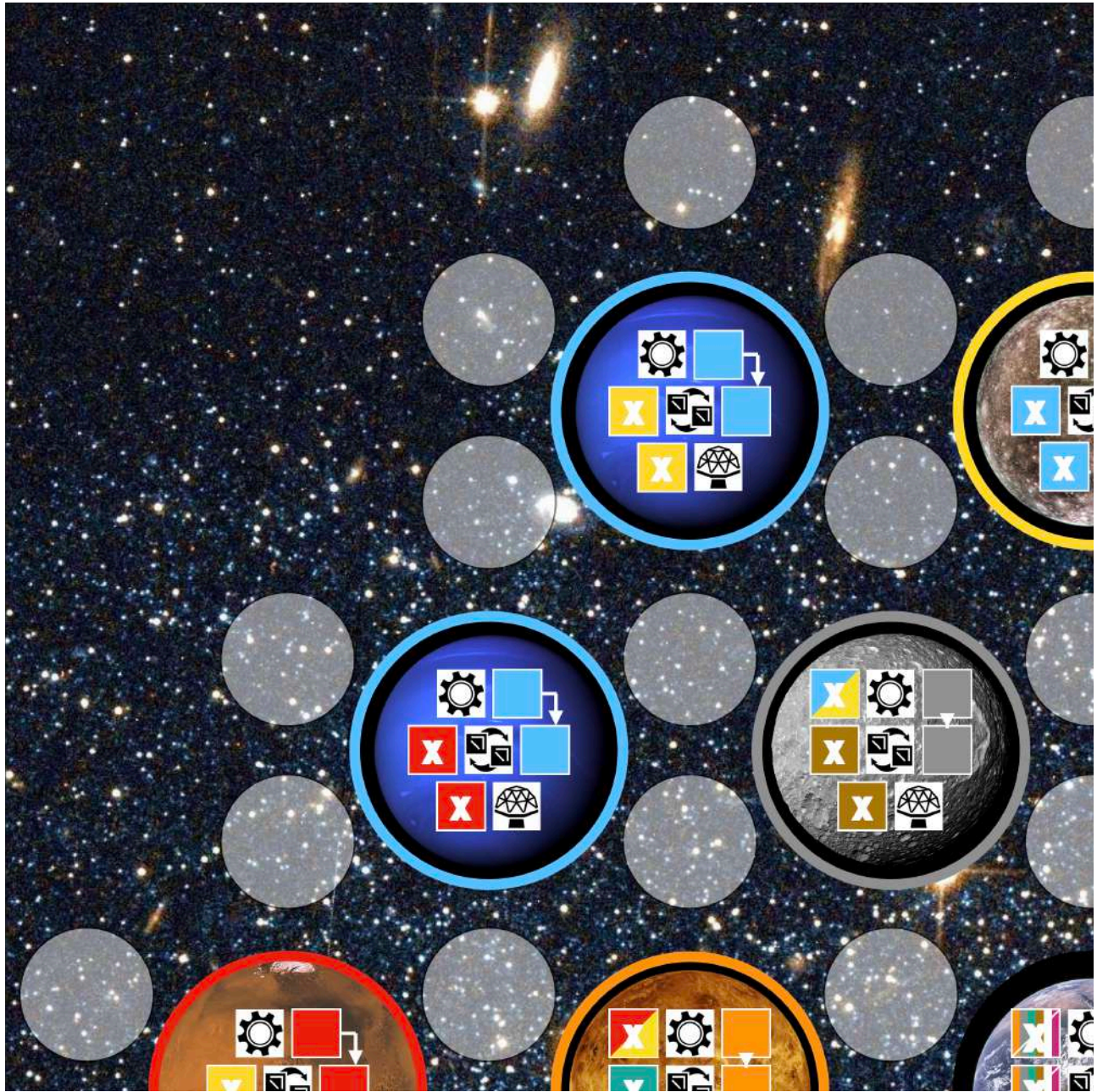


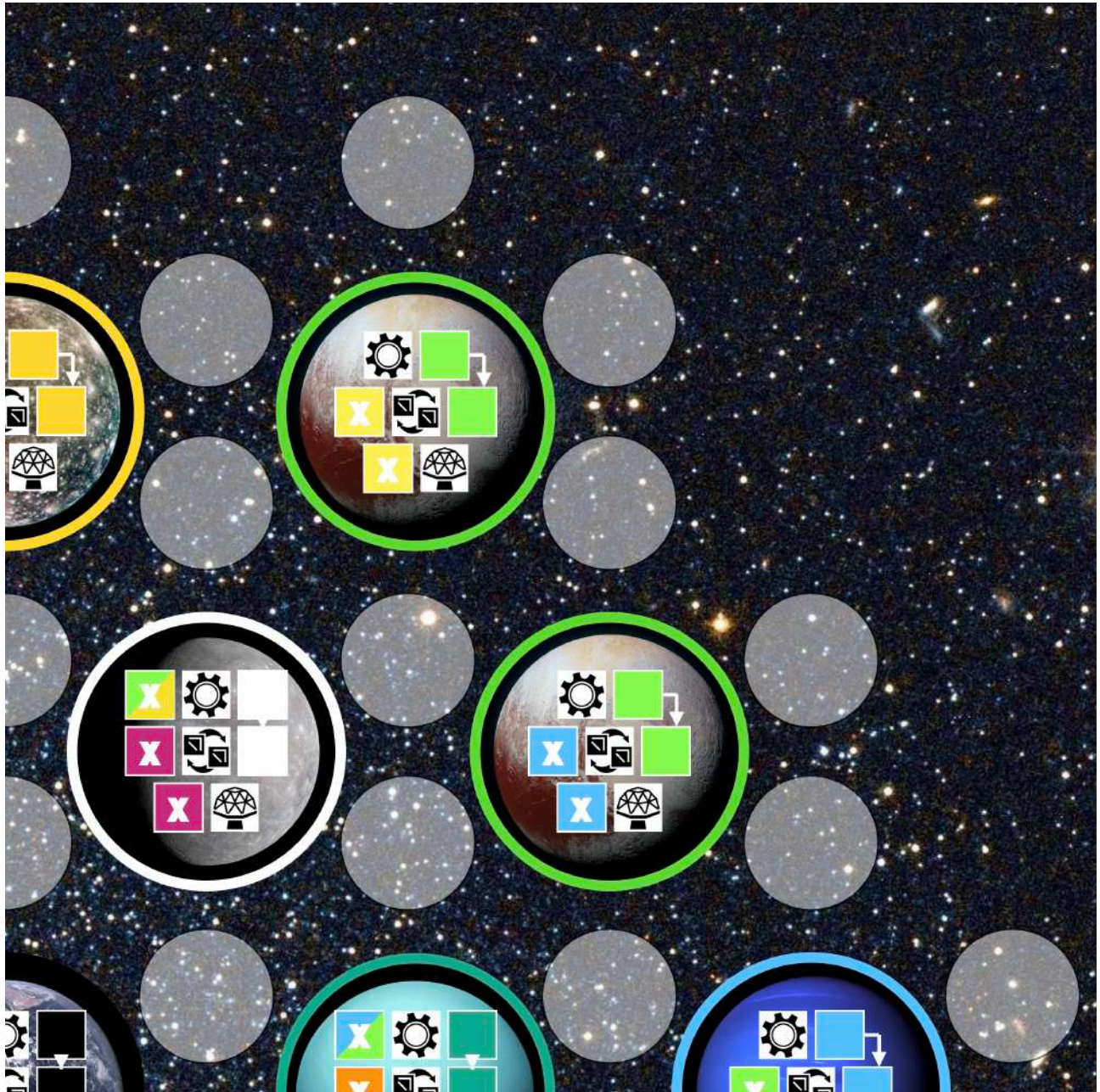
Instructions

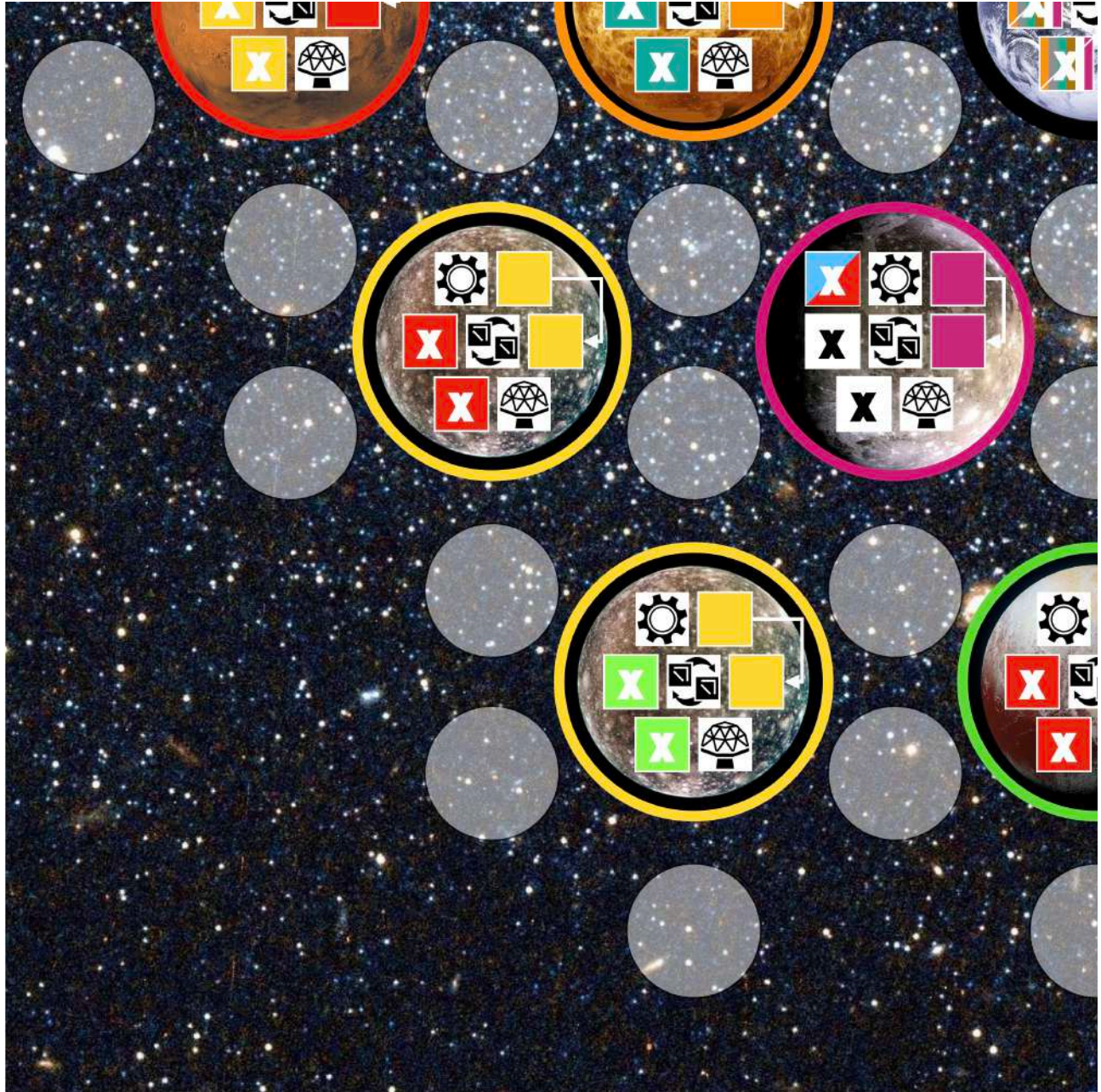
1. Print the following pages 2-8 single-sided on thick paper.
 - 2-5: Game board
 - 6-7: Research board
 - 8-9: Colony board
 - 10: Dynasty board (1 per player)
2. Print the following pages 11-16 double-sided on thick paper.
 - 11-12: Planet tiles (18)
 - 11-16: Colony tiles (33)
 - 15-16: Goal tiles (9)
3. Cut out the components with a sharp knife or scissors.
4. Download the rules from <http://novasuecia.se/foundation/files/Foundation%20Rules.pdf>
5. Enjoy your game!

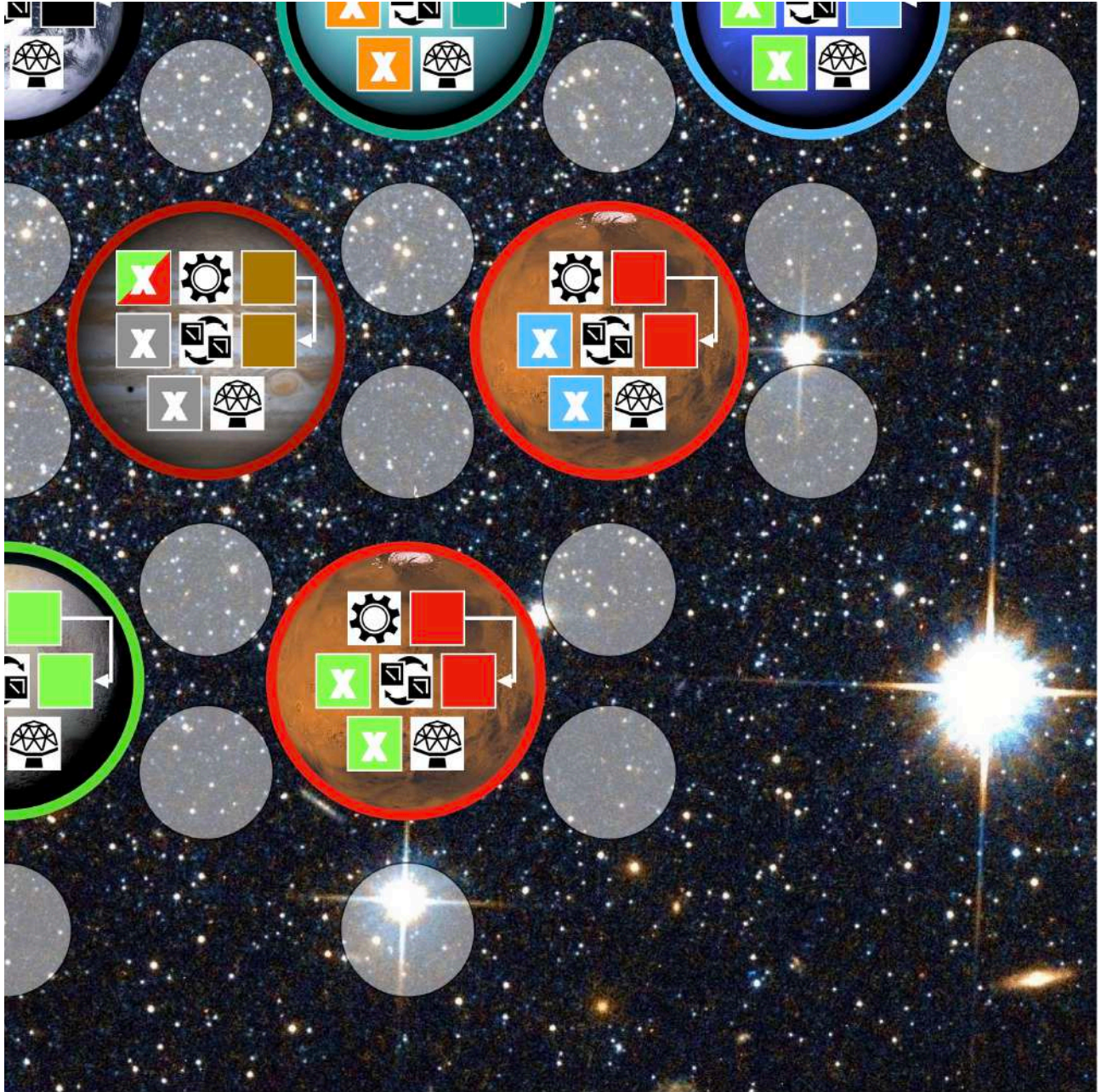
Foundation - Print & Play is free but we would appreciate feedback (both about what is good and what may be better) to nicholas.hjelmberg@gmail.com.

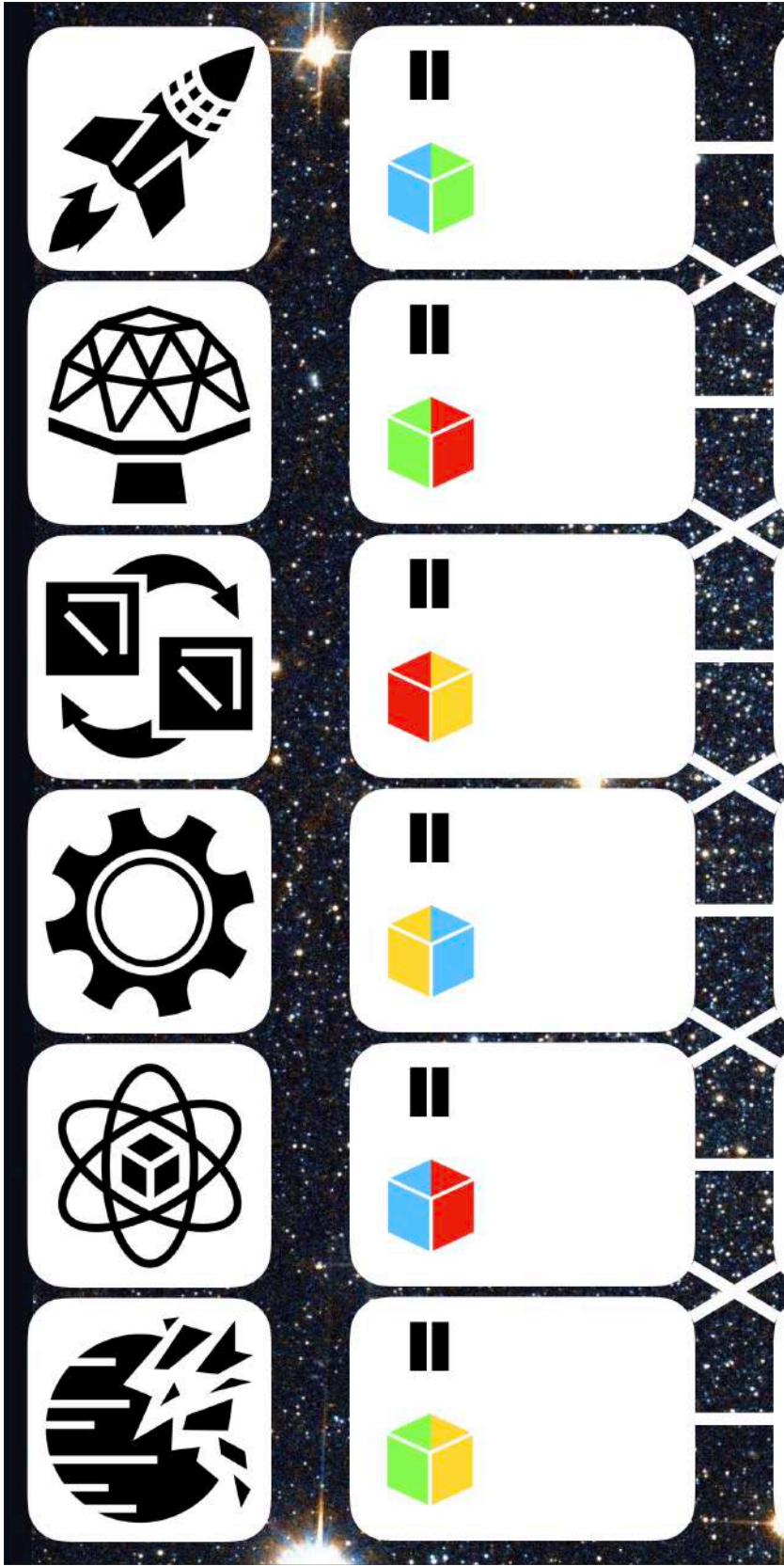
A printed version is available at <https://www.thegamecrafter.com/games/foundation>.

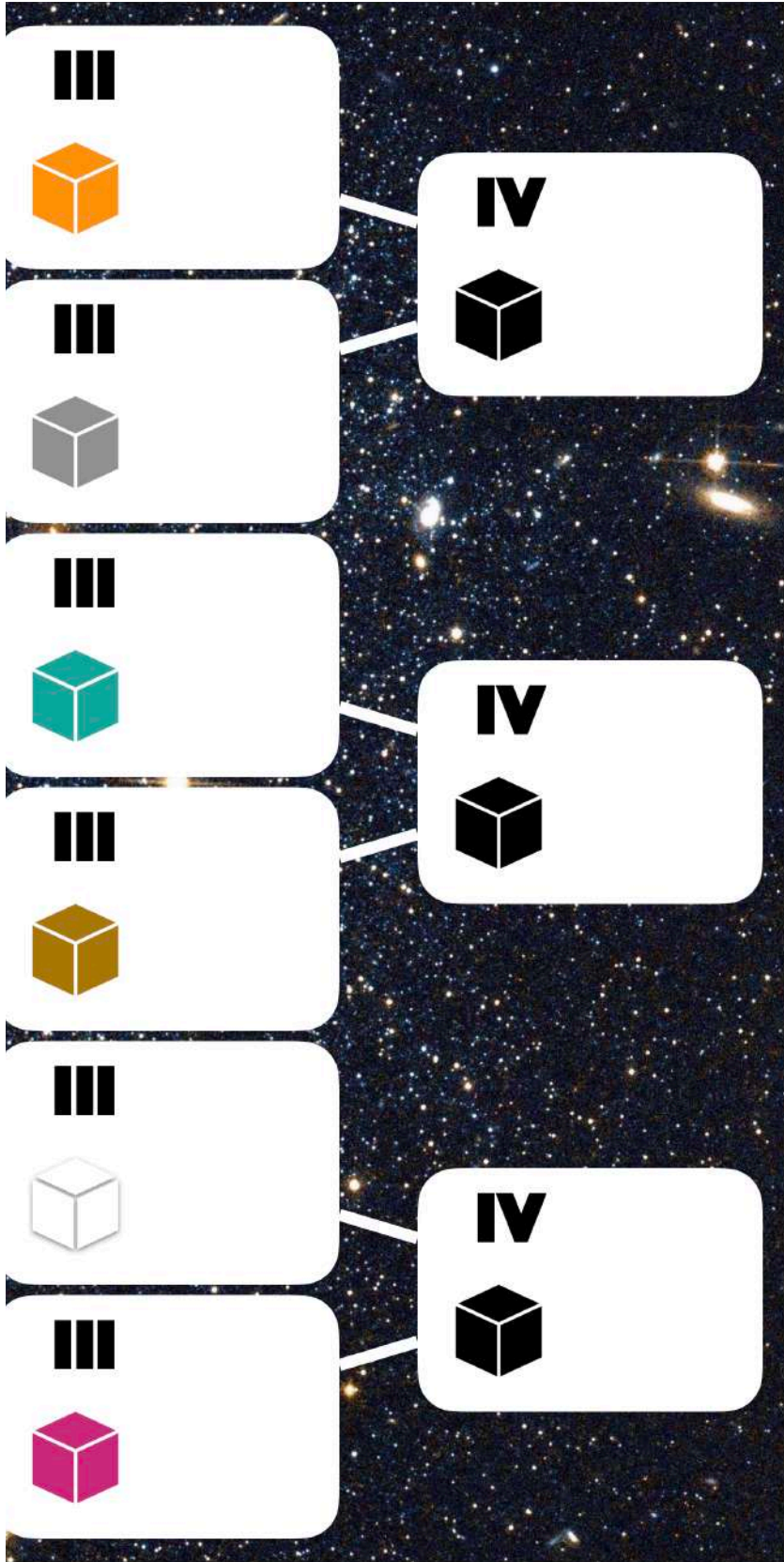






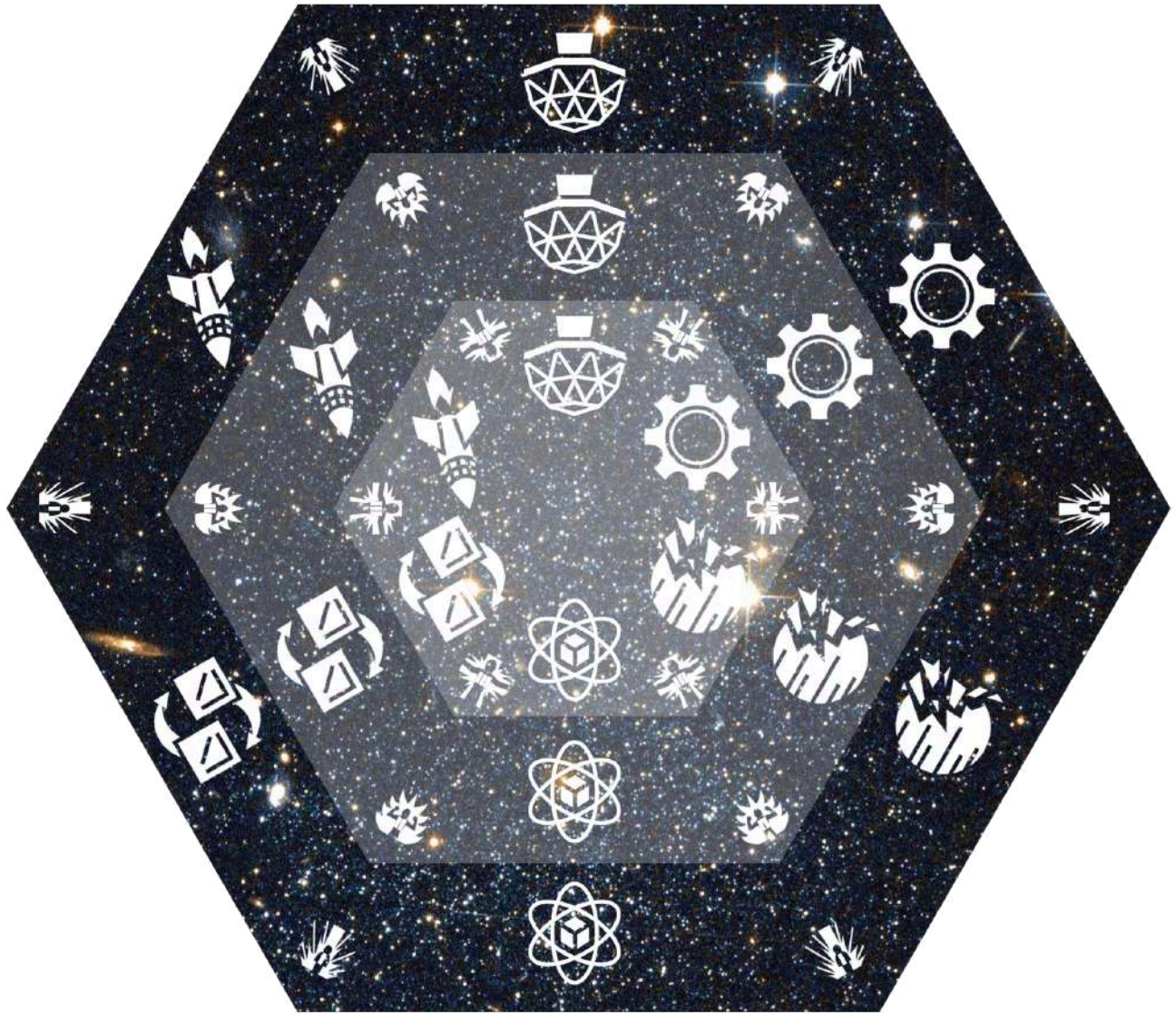


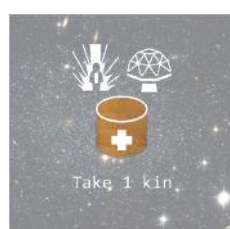
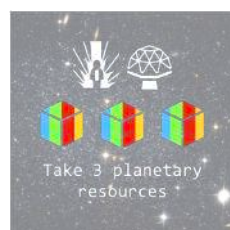
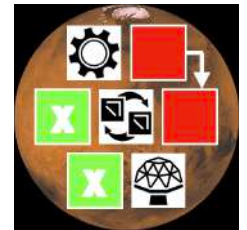
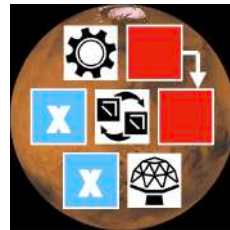
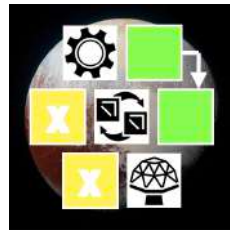
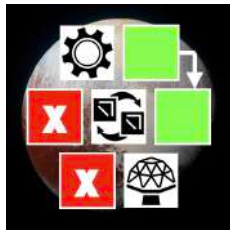
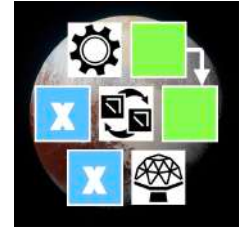
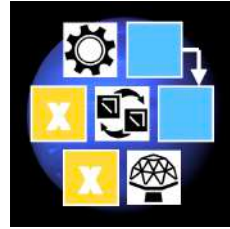
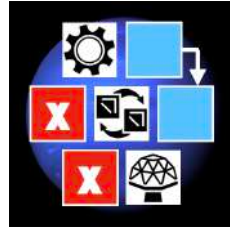
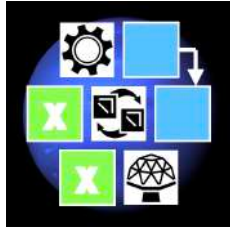


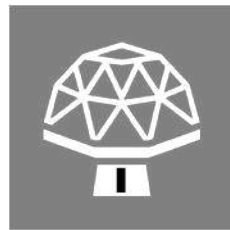
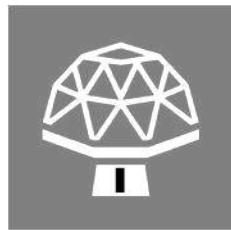
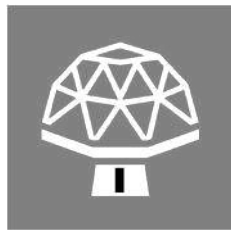
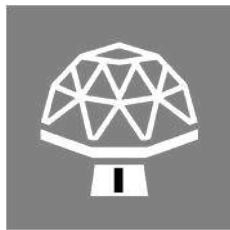
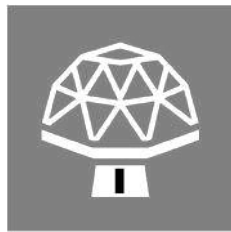
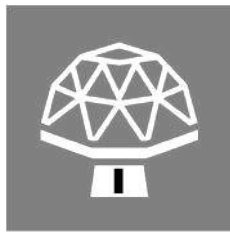
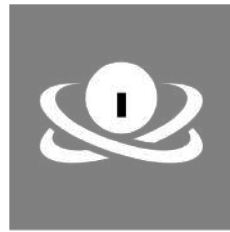
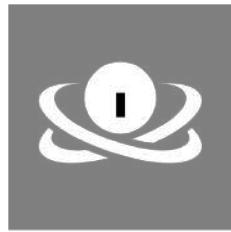
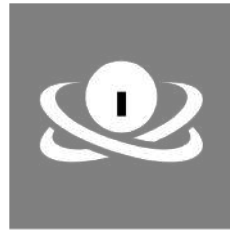
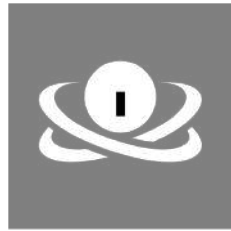












May stack on opponents

Draw 2 Colony I cards, pick 1

Retrieve kins to Level I

When Space travel, double the distance

When Colonize I, discard to resource

When Trade I, trade 2 resources

When Produce I, produce 2 resources

When Research, ignore requirements

When Battle, take the action thrice

Take 3 double actions (1/turn)

Take 3 planetary resources

Take 3 planetary resources

Take 2 kins

Take 1 resource II when retrieving

Move displaced kins 0-3 steps

May stack with Empire

Draw 2 Colony II cards, pick 1

Retrieve kins to next lower level

Exchange 1 resource of same level

Peek at 1 goal card

Take 3 planetary resources

Take 3 kins

Take 1 resource III when retrieving

Peek at 1 goal card and draw 1

May count Empire as own

Draw 2 Colony III cards, pick 1

Move kins directly to level II

DISCOVERER

Ships adjacent to 2/3 outer planets

CONQUEROR

Build 1+ colony on each level

CONSUL

Collect 3+ level III resources

TRIBUNE

Collect 9+ different resources

SCIENTIST

Research 2+ level IV spaces

WARLORD

Capture 2+ Empire ships

GENERALIST

Fill all actions of one level

SPECIALIST

Fill all levels of one action

EMPEROR

Ships adjacent to all middle planets

